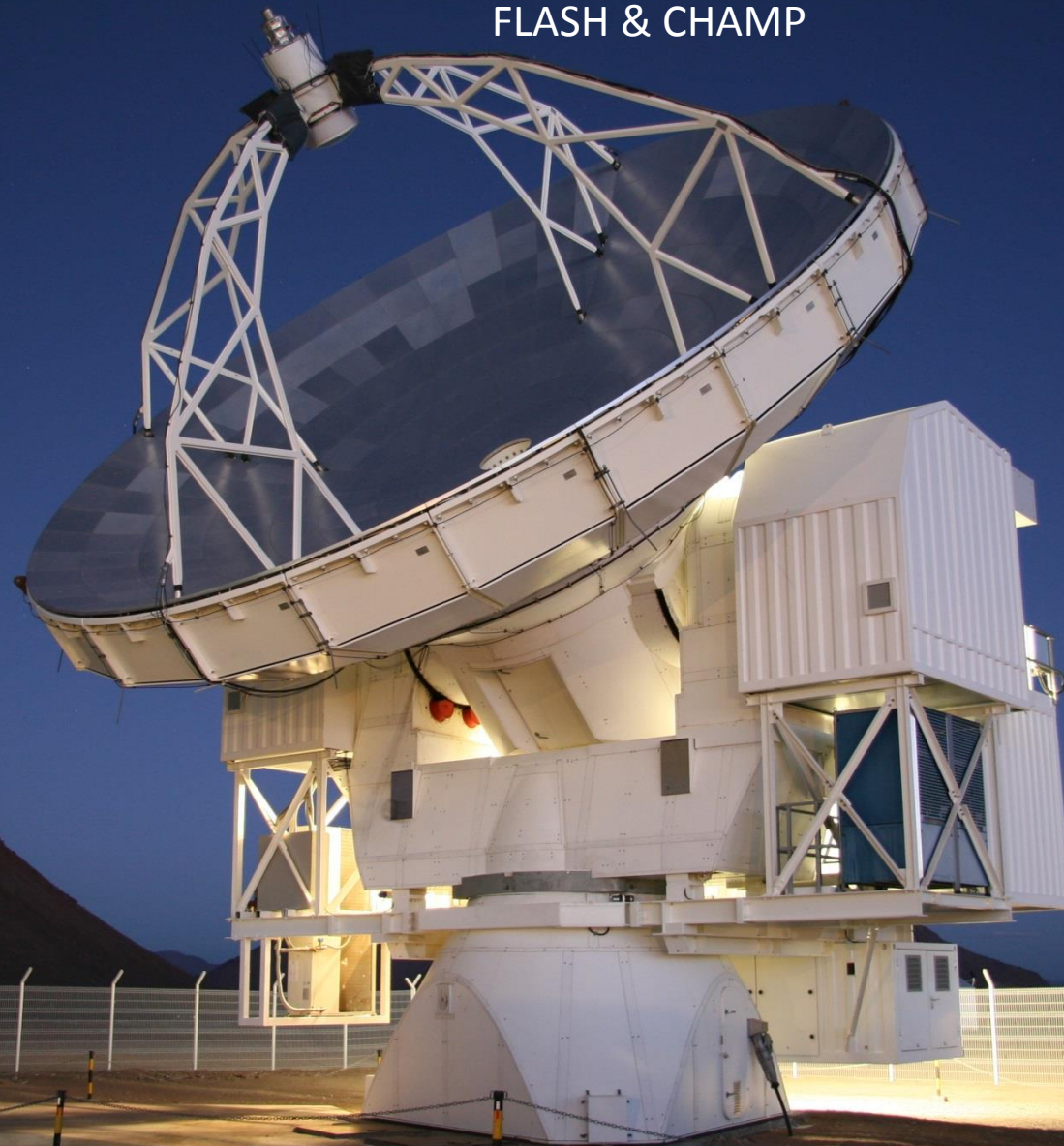


APEX training 2014

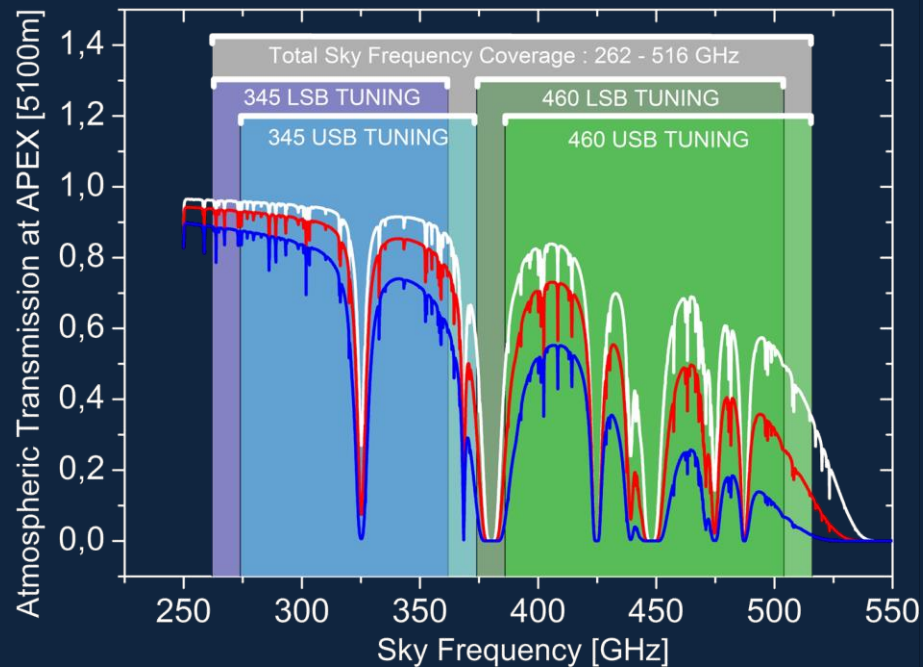
# HETERODYNE GROUP

FLASH & CHAMP



# FLASH+ instrument - receiver capabilities

- simultaneous observations at 870 $\mu$ m and 630 $\mu$ m atmospheric windows
- 2SB (sideband separating) state of the art SIS mixer devices [ALMA spin off]
- tuning range 262 – 374 and 374 – 516GHz
- 4-8GHz IF bandwidth per sideband [16GHz total processing bandwidth]
- fast tuning procedures
- full remote operation with no engineering support on site



bias control PC

bias cards

coldhead

4-8GHz

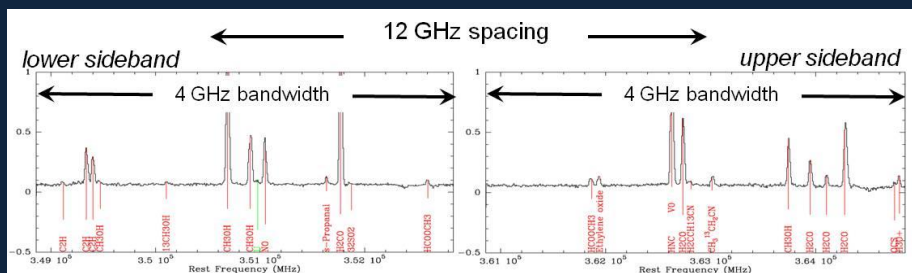
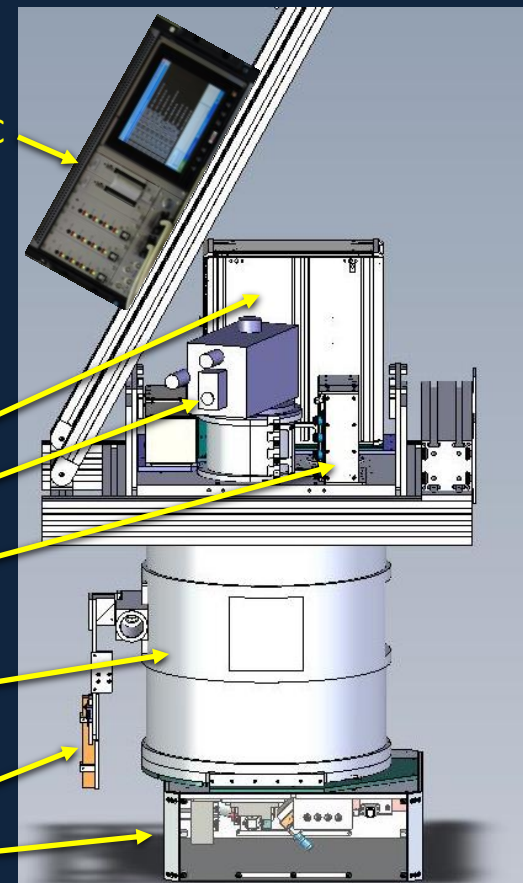
IF amps

cryostat

vessel

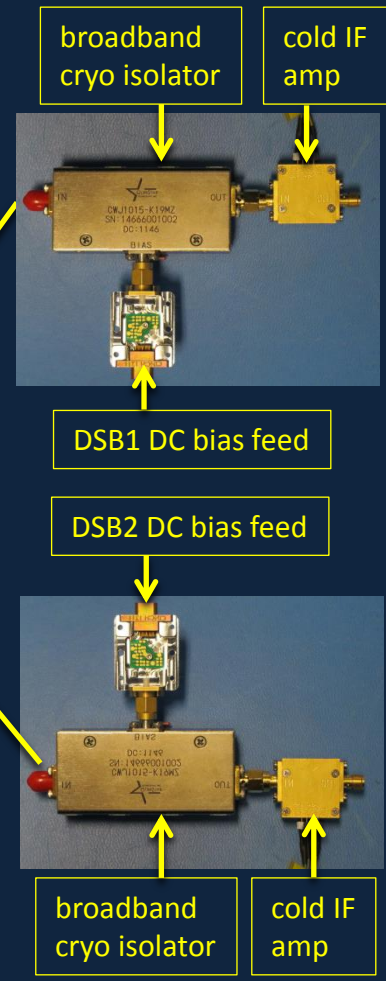
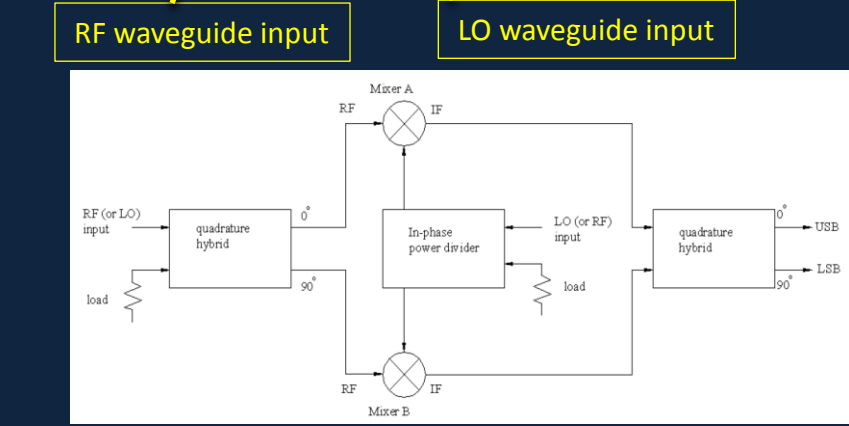
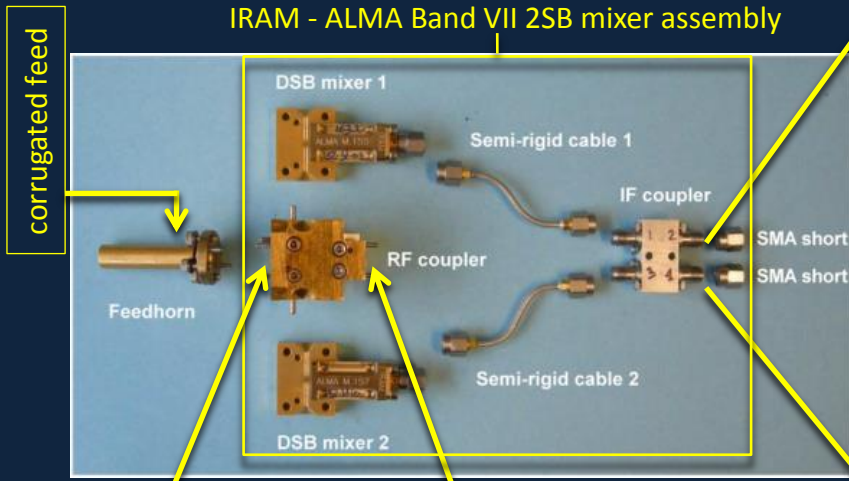
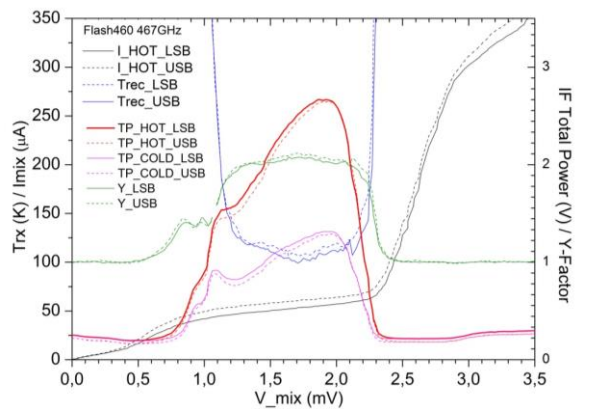
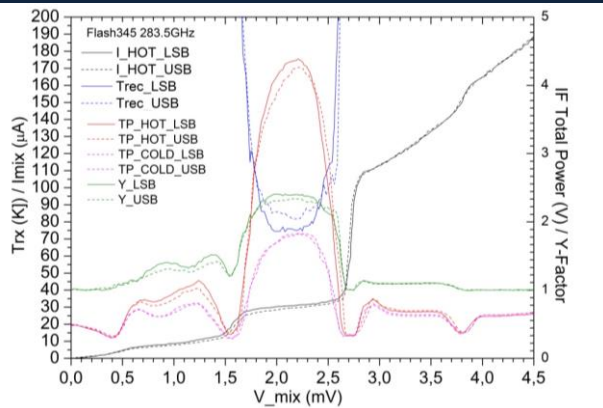
345GHz LO

460GHz LO

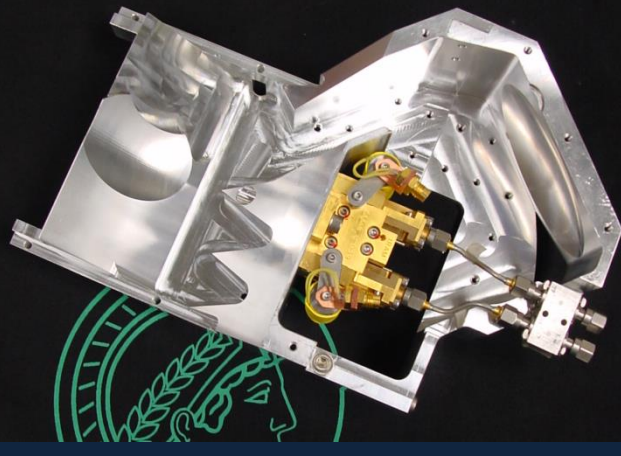


# FLASH<sup>+</sup> sideband separating mixers

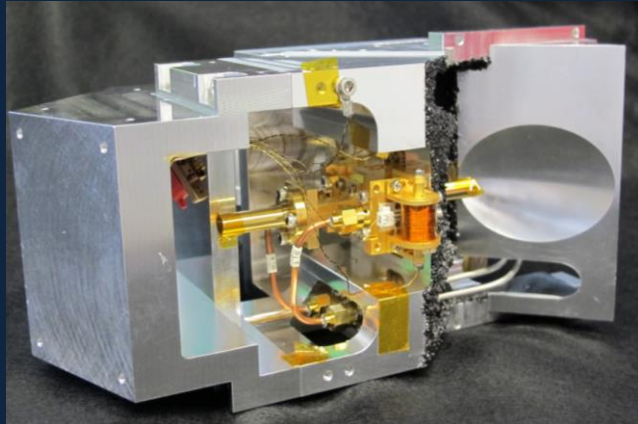
- sideband separating mixers, build up of different components:
  - RF coupler - signal & LO waveguide (!) input
  - 2 SIS DSB mixers
  - IF coupler - generating USB and LSB IF output
  - DC bias feed via IF port
- each sideband  $f_c = 6$  GHz with  $bw=4$ GHz
- everything x2 (bias, IF processing, ..)



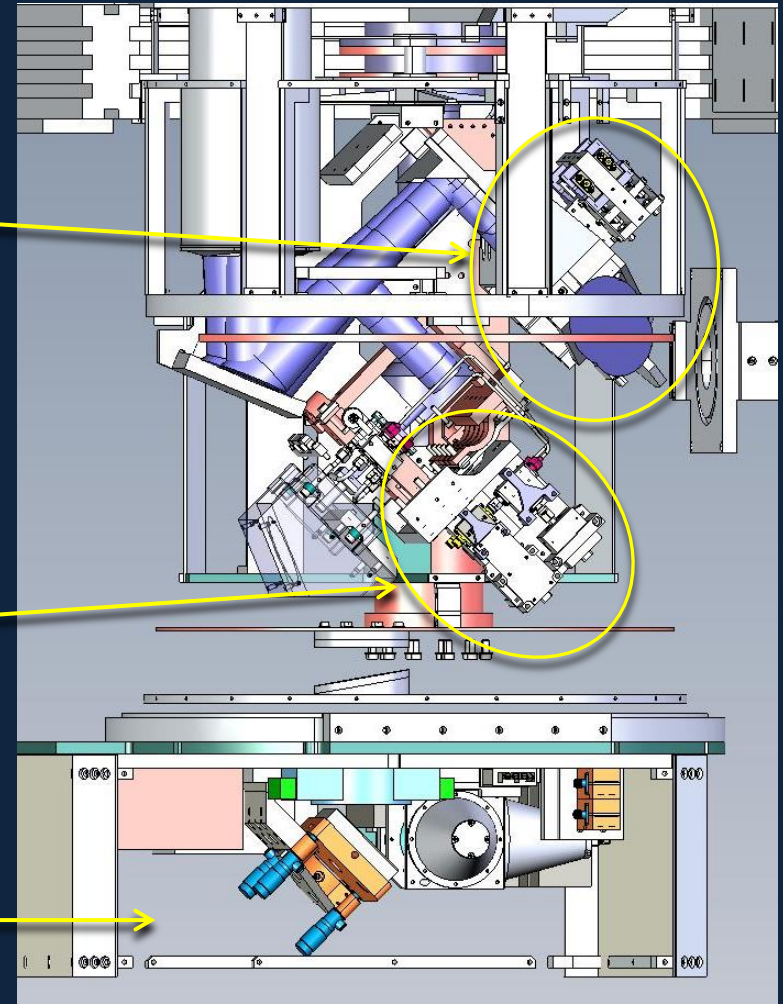
# FLASH+ frontend insides



345GHz mixer assembly

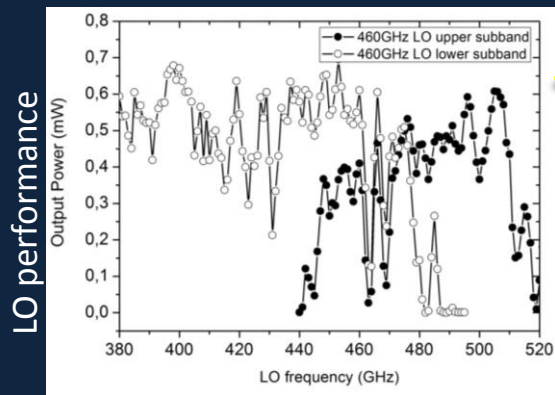


460GHz mixer assembly



345GHz LO path

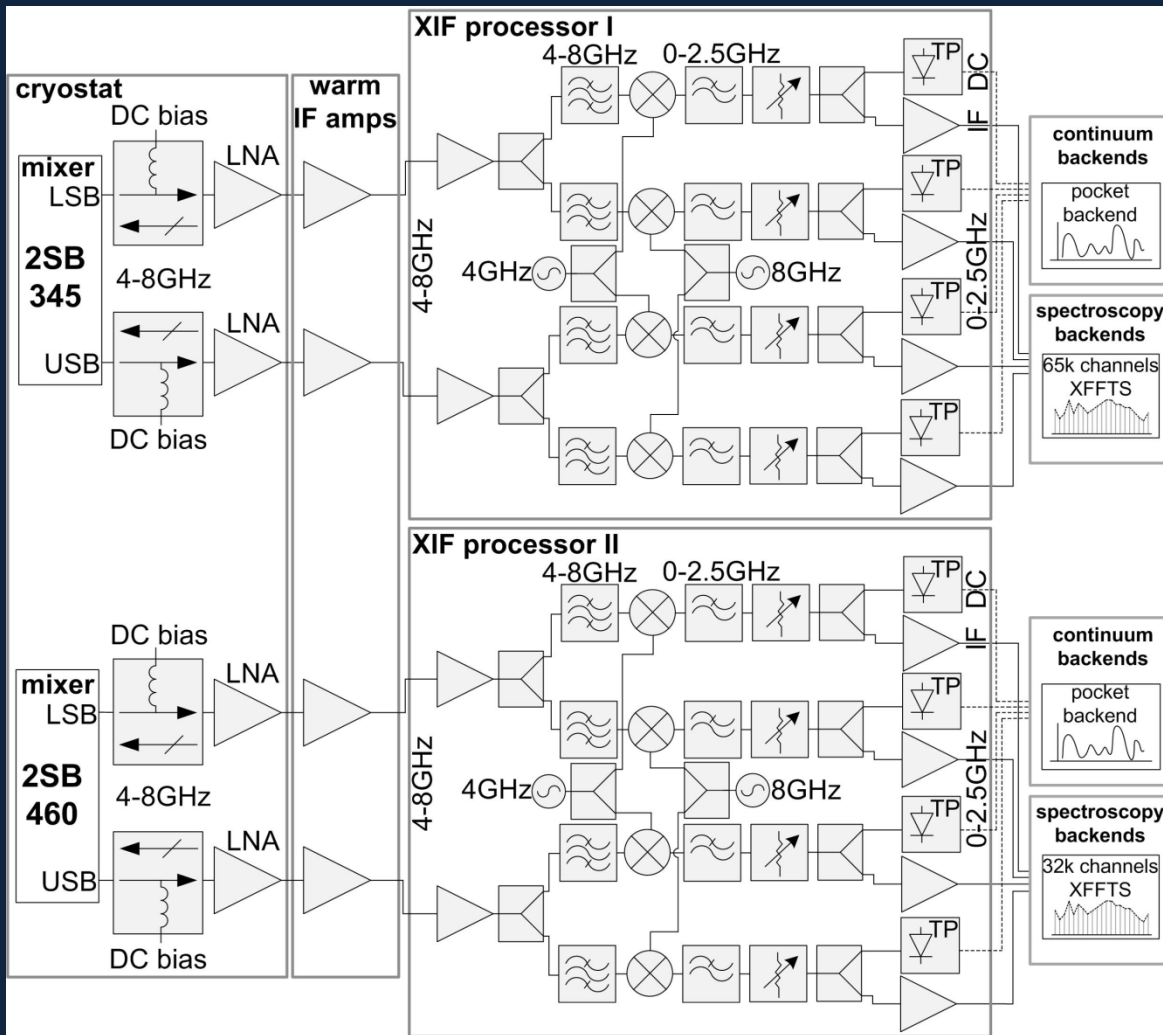
460GHz LO system



- mixer assemblies: containing mixer, optics, IF parts almost monolithically fabricated
- simplifies alignment, integration and maintenance
- 460GHz VDI LO low/high subbands  
LO synthesizers controlled by APECS  
safety reasons --> 460L, 460H

# FLASH+ IF scheme

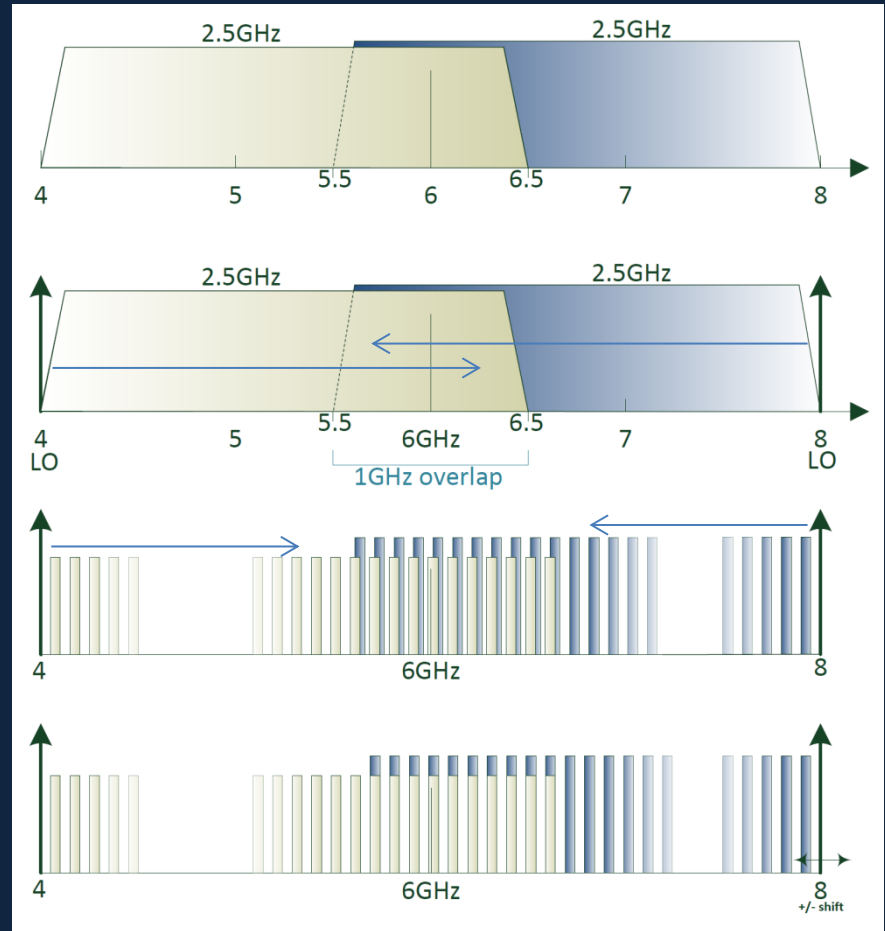
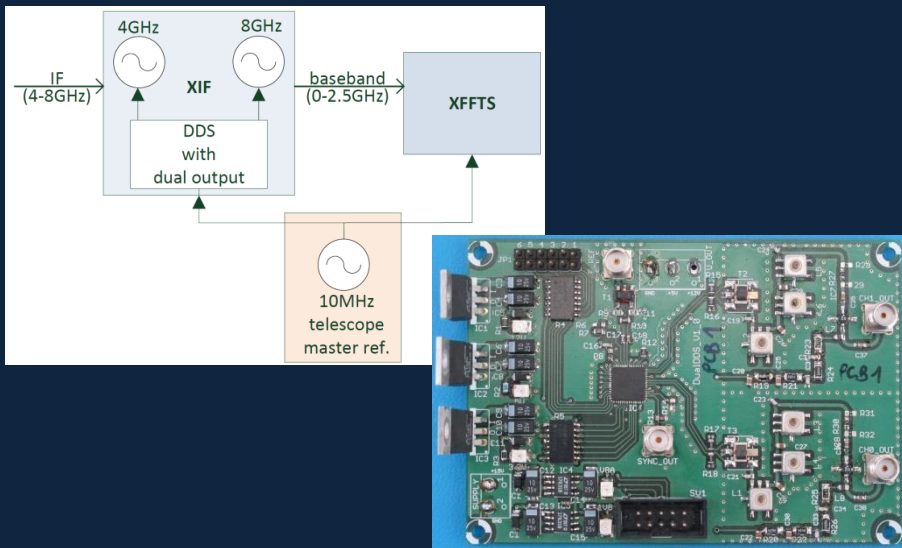
- XIF processors input bandwidth 4-8GHz
- 4 IF sub-bands (345LSB + USB, 460LSB + USB)
- 1 TP detector per chain (continuum measurements: focus scans, pointings) detector bw 2.5GHz
- 2x 2.5GHz XFFTS for each sub-band
- backend resolution 65k channels ( $2^{16}$ )
- backend resolution 32k channels ( $2^{15}$ )



# FLASH+ IF processing specialty

Lesson learned during integration tests

- XFFTS input limitation 0-2.5GHz
- IF split into two XFFTS bands (1GHz overlap)
- requirement for processing the full band (CLASS) channels in overlap range need to be centered on each other
- $\mu$ wave synthesizers with resolution in Hz regime expensive --> shift on 10MHz reference level
- generation of reference signals for 4 & 8GHz LO by Direct Digital Synthesizer (in-house design)

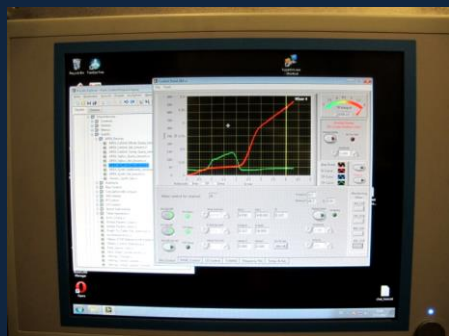


- full signal processing chain needs to be locked to one reference  $\rightarrow$  also XFFTS!

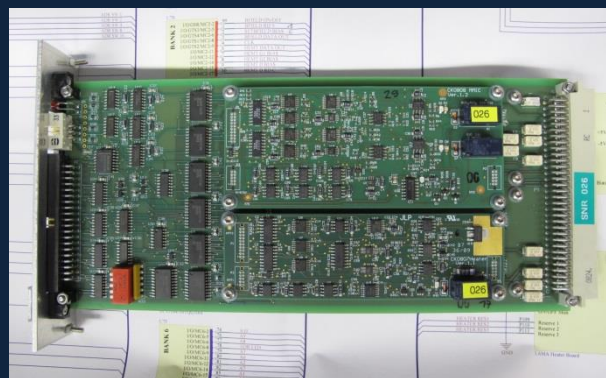


# FLASH+ control

- almost fully ethernet based infrastructure
- 100% remote operation
- flexible and modular hardware and software design

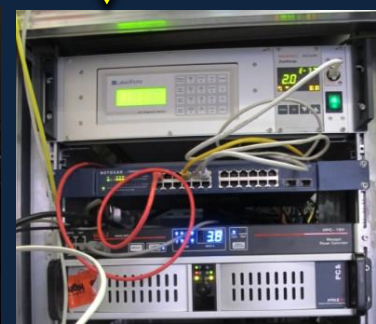
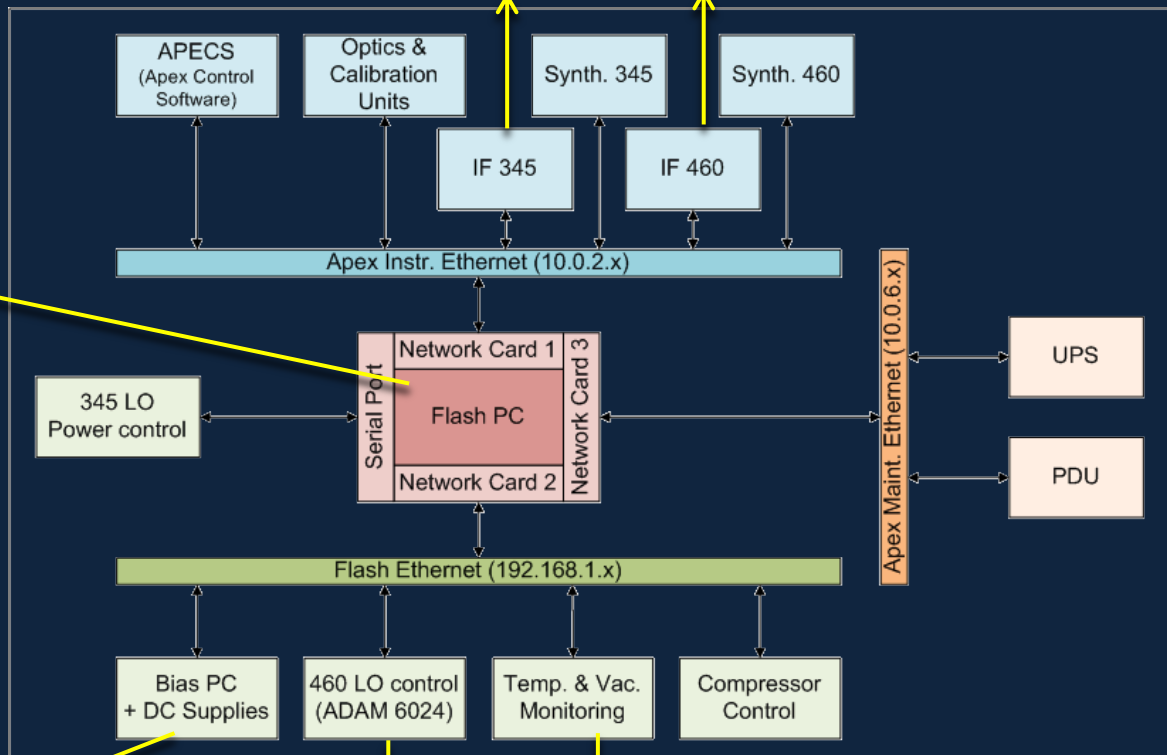


- fully integrated bias supply provides DC bias for one sideband

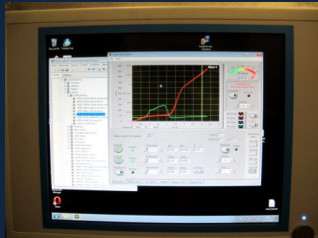


SIS mixer bias  
mixer B-Field  
mixer heater

2 stage MMIC  
>120pps/channel  
(IV + TP sweeps)



GUI



frontend



XIF processors



Nasmyth receiver cabin A

system electronics

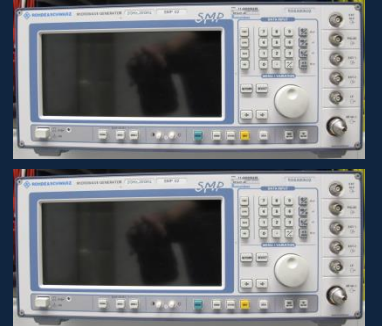


# FLASH+ 'distribution' over the telescope



instrument cabin  
compressor level

LO driver synthesizers



spectroscopy backend



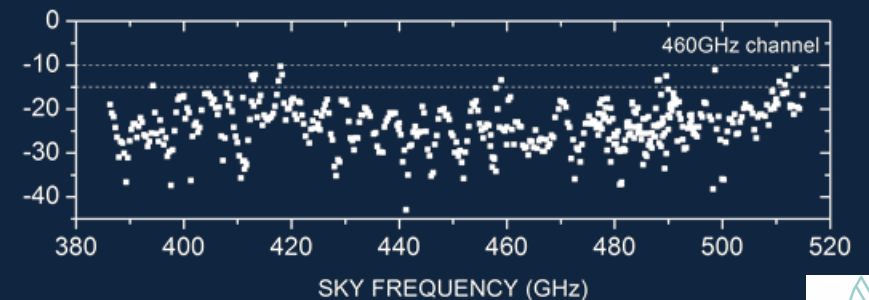
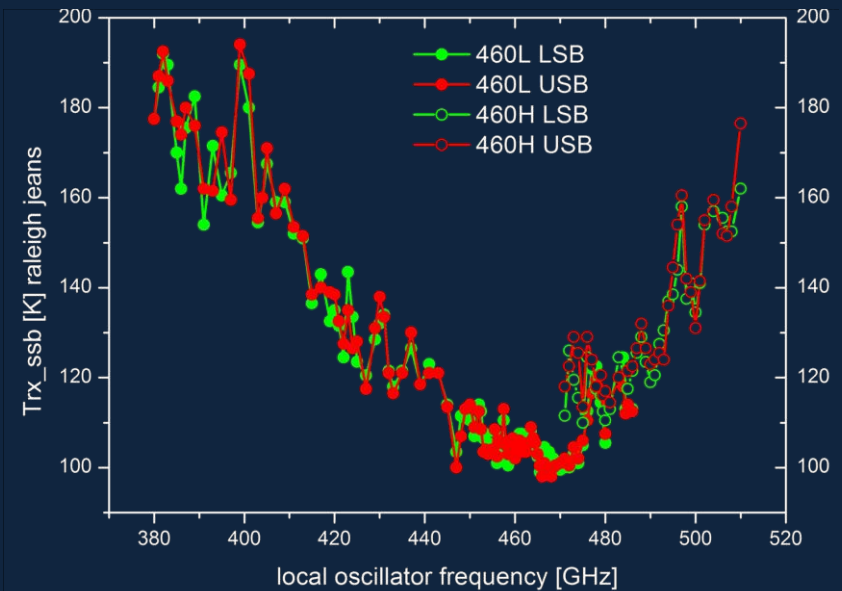
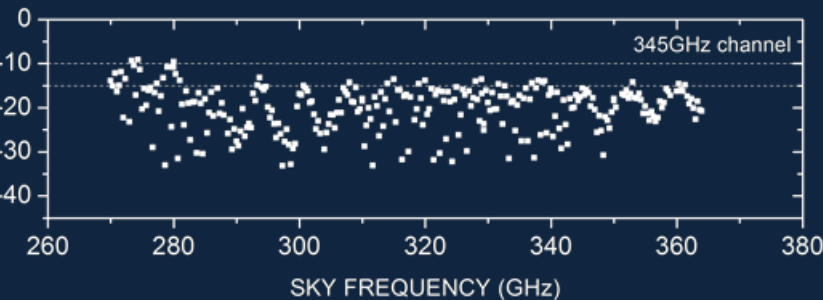
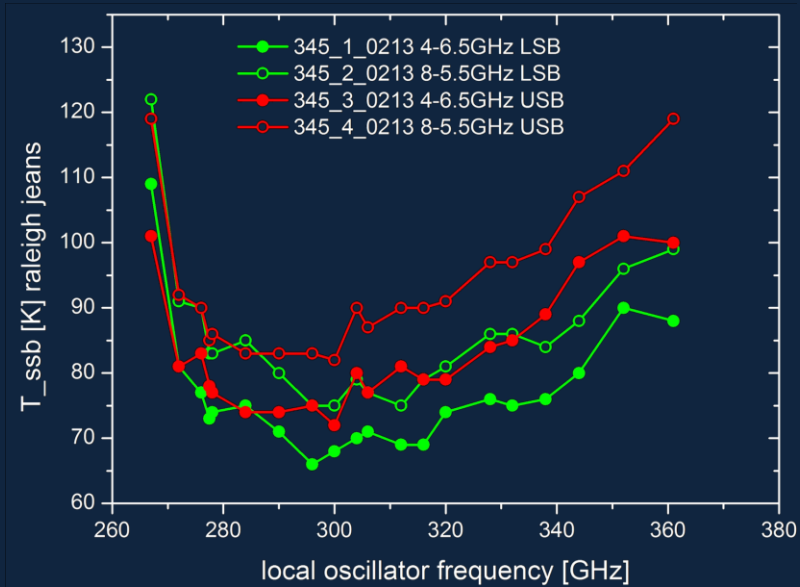
He compressor





# FLASH+ system performance at APEX

- excellent Trx in both receiver channels
- good SSB rejection
- high instrument stability, Allan Variance Time of more than >80sec total power and >150sec in spectroscopy mode



# CHAMP+

in mid 2013

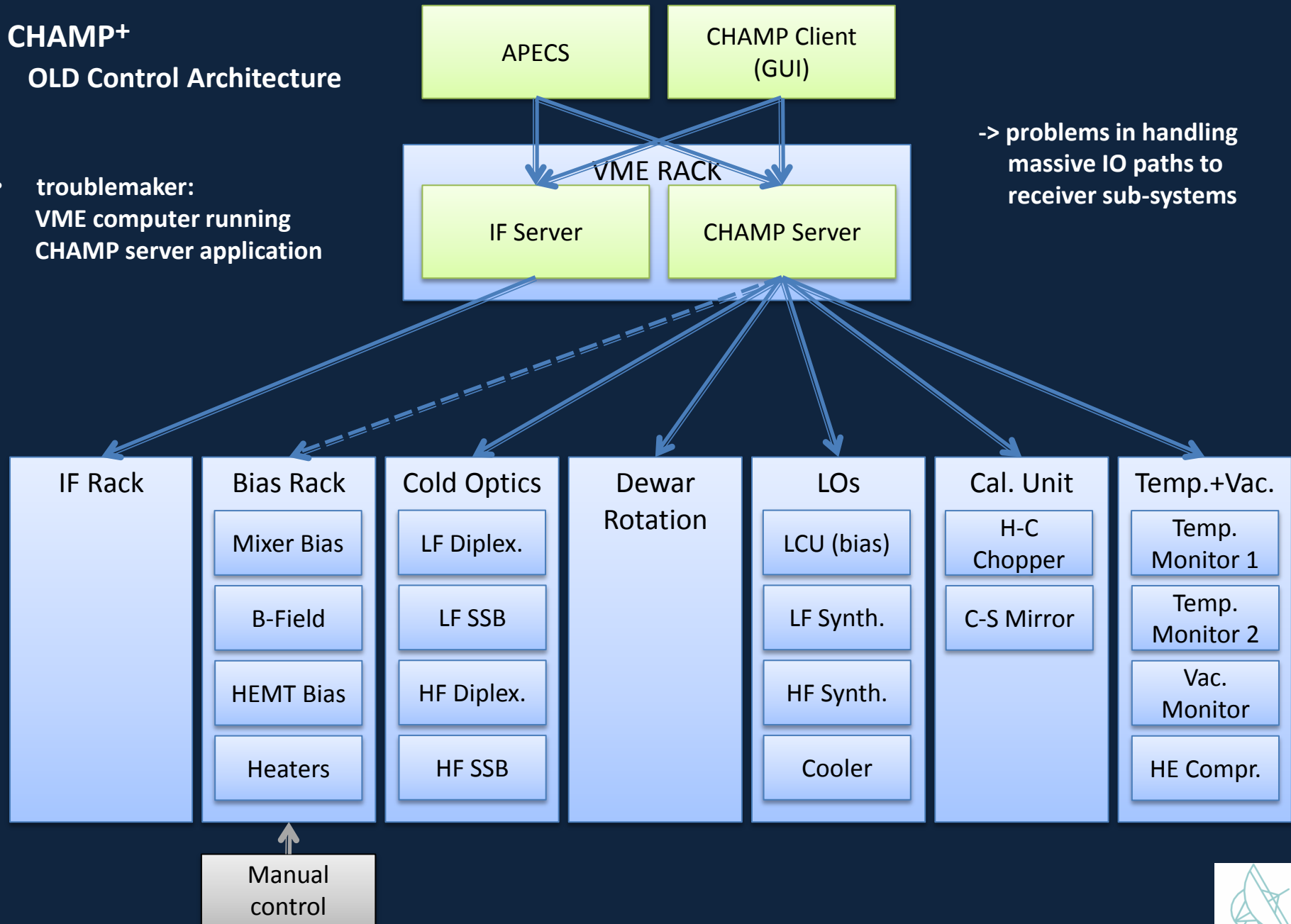
- successful refurbishment of receiver control infrastructure
- changes on hardware and development of new control software
- goals:
  - improve system stability (operational-wise)
  - add remote capabilities for diagnostics and maintenance
  - base for further upgrades



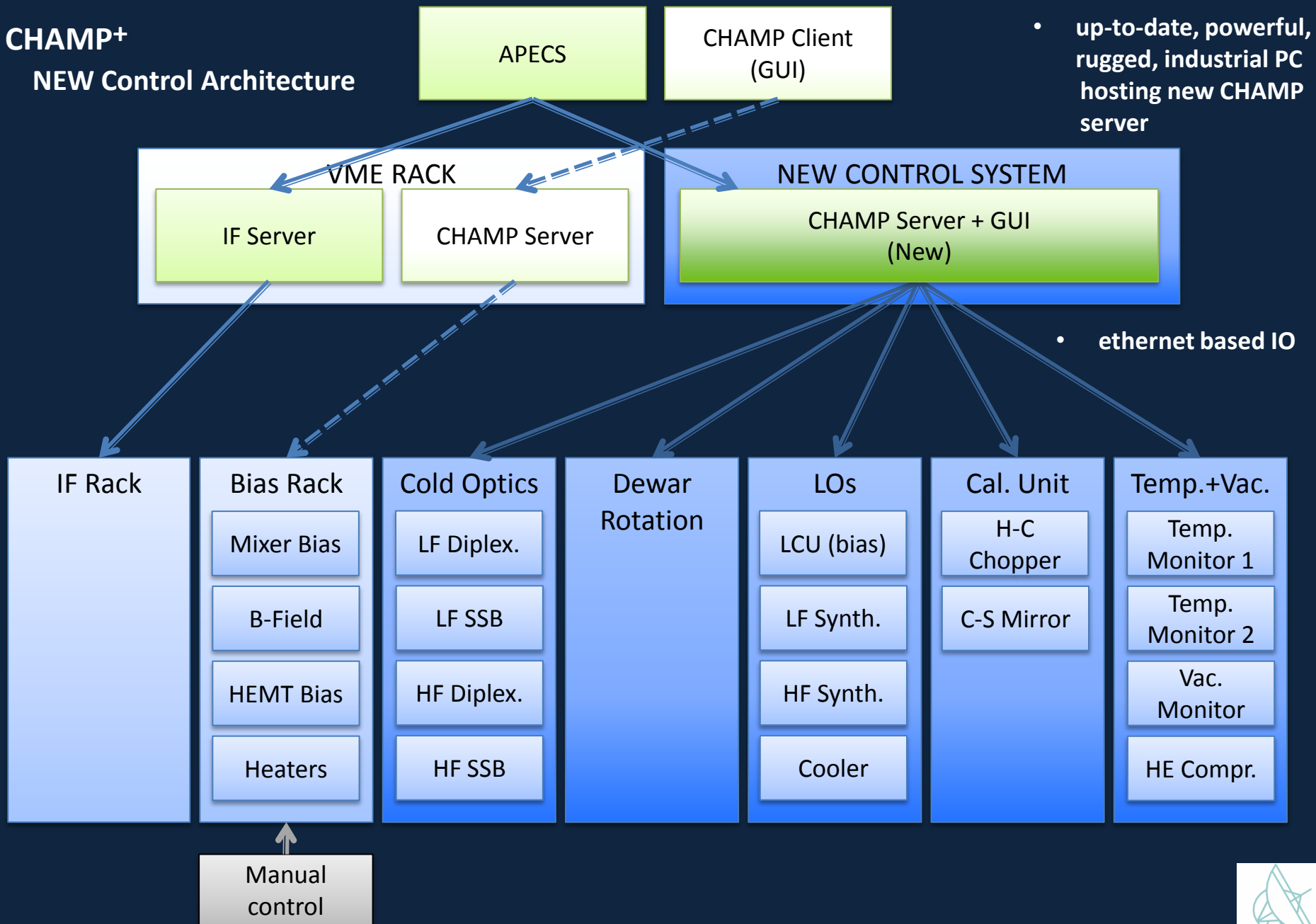
# CHAMP+

## OLD Control Architecture

- troublemaker:  
VME computer running  
CHAMP server application



# CHAMP+ NEW Control Architecture



- up-to-date, powerful, rugged, industrial PC hosting new CHAMP server

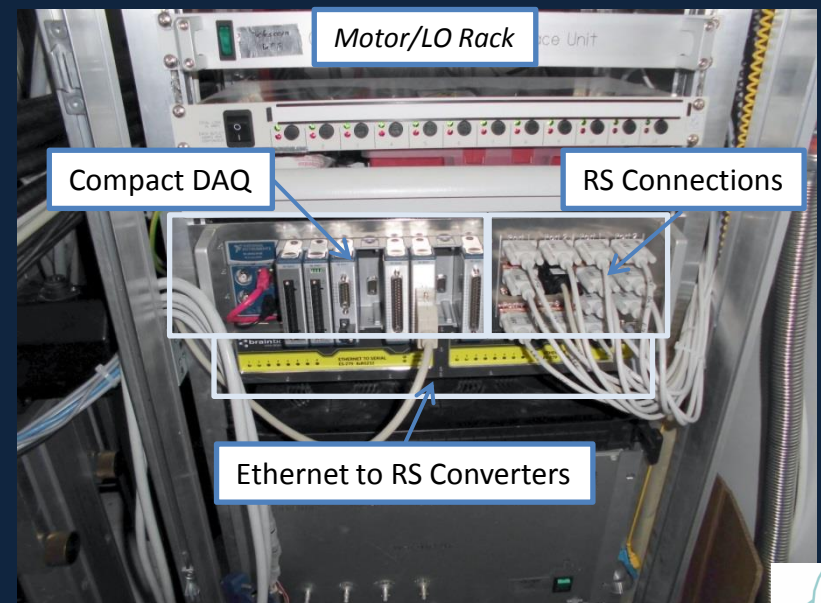
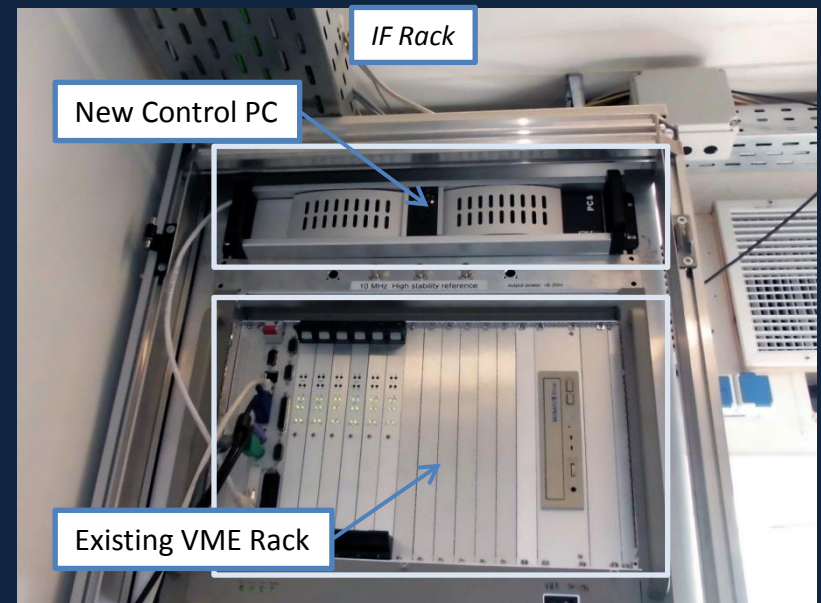
- ethernet based IO

## Hardware Changes:

- New Ethernet-based internal system architecture (as used for FLASH+)
- VME PC replaced by a modern Industry Standard, Intel i5-based Rack PC (as used for FLASH+)
- VME Analog/Digital IO modules replaced by a National Instruments Ethernet based compact-DAQ system
- VME serial communication cards replaced by BrainBoxes multiport Ethernet to Serial converters
- New dewar rotation encoder (RS-compatible)

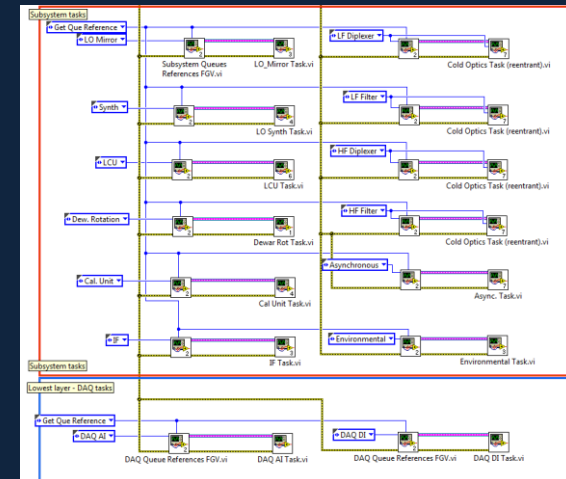
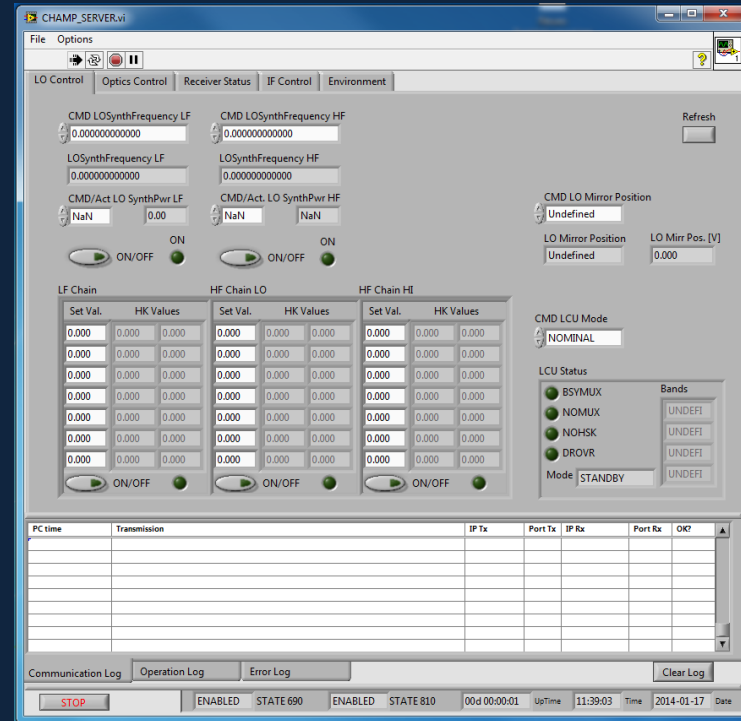
### NOTE:

- *IF control not changed, IF rack still controlled over IF server on the VME PC!*
- *Front end bias control not changed, still set by hand or using the old Client/Server configuration!*



## Software Changes:

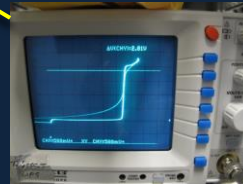
- Completely new LabView-based server software  
→ ability to modify/debug almost “on-the-fly”
- Server and GUI in one single application
- Multitasking and multithreading operation for better performance  
→ simultaneous execution of tasks on different subunits of the receiver, faster user interface response
- Comprehensive logging capabilities (separate logs for operations, APECS communication and errors)  
→ easier debugging and thus faster improvements
- Implementation of a simple IF control based on the communication with the old IF server
- Testing and implementation of further functionality in progress



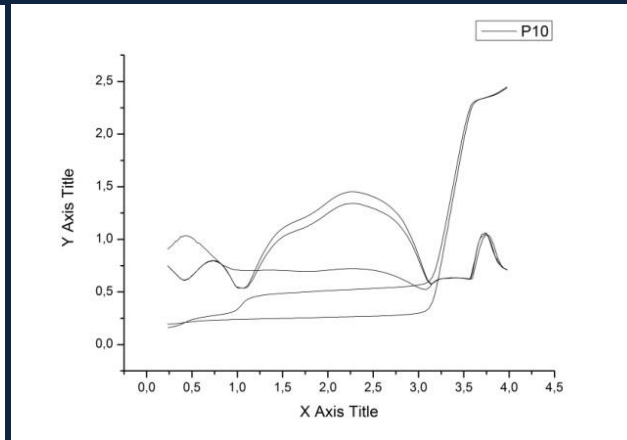
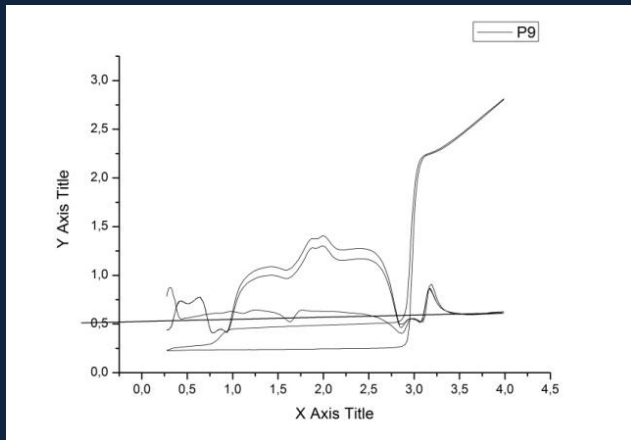
# CHAMP+



LFA 625 – 720 GHz 4.6 – 7.4 GHz IF 16k Trx\_ssb 400-500K  
HFA 780 – 950 GHz 4.6 – 7.4 GHz IF 16k Trx\_ssb 900 – 1800K



oscilloscope for  $t_p$  and IV trace for one mixer



- things that should belong to the past:
  - checking the vitality of the ‚chamserver‘ task
  - power cycling of the VME computer in the B-cabin
  - error message in APECS: G2I too high!  
(old recommendation: repeat tuning  
change tuning to an adjacent frequency  
then return to the nominal frequency  
report the frequency)  
→ should be eliminated due to a more sophisticated tuning algorithm
- tunings especially when switching LO bands (800 to 900 LO) take time!  
ramping down and up of the LOs, moving mirrors, setting diplexer and ssb filter.....  
→ please be patient, don't cancel the tuning after a view seconds

